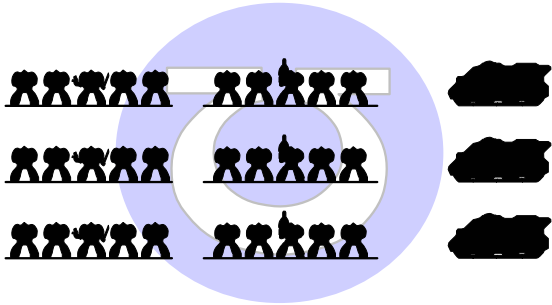


SPACE MARINE TACTICAL FORMATION

A Space Marine Tactical Formation consists of 6 Space Marine Tactical units and Transport.



Upgrades Allowed: Commander, Dreadnought, Razorbacks, Hunter, Vindicator

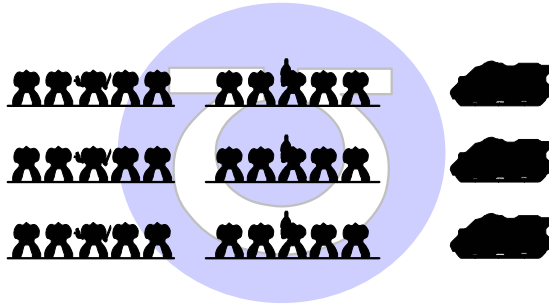


300 Points



SPACE MARINE TACTICAL FORMATION

A Space Marine Tactical Formation consists of 6 Space Marine Tactical units and Transport.



Upgrades Allowed: Commander, Dreadnought, Razorbacks, Hunter, Vindicator



300 Points



SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



SPACE MARINE DREADNOUGHT

Add 1 or 2 Dreadnoughts to the formation.

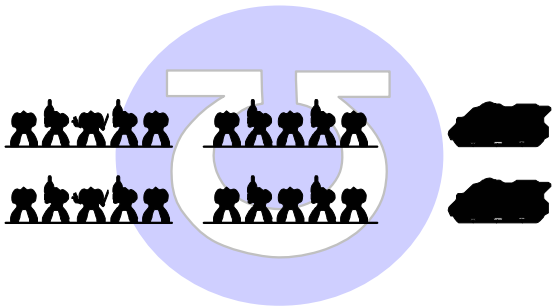


50 Points Each



SPACE MARINE DEVASTATOR FORMATION

A Space Marine Devestator Formation consists of 4 Space Marine Devestator units and Transport.



Upgrades Allowed: Commander, Dreadnought, Razorbacks, Hunter, Land Raiders

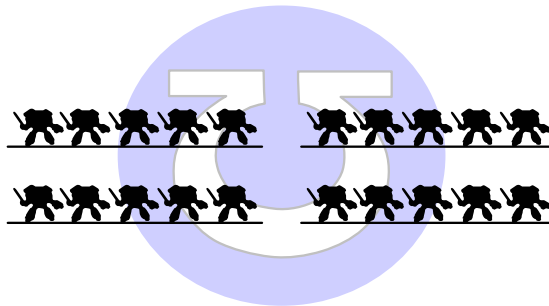


250 Points



SPACE MARINE ASSAULT FORMATION

A Space Marine Assault Formation consists of 4 Space Marine Assault units.



Upgrades Allowed: Commander, Vindicator



175 Points



SPACE MARINE RAZORBACKS

Replace any number of Rhinos with 1 or 2 Razorbacks each.



25 Points Each



SPACE MARINE HUNTER

Add 1 Hunter to the Formation.



75 Points



SPACE MARINE COMMANDER

Type: Character
Speed: n/a **Armor:** n/a **CC:** n/a **FF:** n/a

Weapon	Range	Firepower	Notes
Power Weapon (Base)	Assault Weapons	MW, Extra Attack (+1)	
Smite	(15cm) Small Arms	MW, Extra Attack (+1)	

Captain: Leader, Invulnerable Save, Commander
Librarian: Leader, Invulnerable Save, Smite
Chaplain: Leader, Invulnerable Save, Inspiring



SPACE MARINE DREADNOUGHT

Type: AV
Speed: 15cm **Armor:** 4+ **CC:** 4+ **FF:** 4+

Weapon	Range	Firepower	Notes
Missile Launcher	45cm	AP5+/AT6+	
Twin Lascannon	45cm	AT4+	
OR			
Power Fist	(Base)	Assault Weapon	MW, Extra Attacks (+1)
Assault Cannon	30cm	AP5+/AT5+	

Dreadnought: Walker



SPACE MARINE RAZORBACK

Type: AV
Speed: 30cm **Armor:** 5+ **CC:** 6+ **FF:** 5+

Weapon	Range	Firepower	Notes
Twin Hvy Bolter	30cm	AP4+	
OR			
Twin Lascannon	45cm	AT4+	

Razorback: Transport (may carry 1 Space Marine Tactical, Devastator, or Scout unit)



SPACE MARINE HUNTER

Type: AV
Speed: 30cm **Armor:** 5+ **CC:** 6+ **FF:** 5+

Weapon	Range	Firepower	Notes
Hunter-killer	60cm	AT4+/AA4+	

Hunter: No Special



SPACE MARINE TACTICAL

Type: Inf
Speed: 15cm **Armor:** 4+ **CC:** 4+ **FF:** 4+

Weapon	Range	Firepower	Notes
Bolters	(15cm)	Small Arms	
Missile Launcher	45cm	AP5+/AT6+	

Tactical: No Special

SPACE MARINE RHINO

Type: AV
Speed: 30cm **Armor:** 5+ **CC:** 6+ **FF:** 6+

Weapon	Range	Firepower	Notes
Storm Bolter	(15cm)	Small Arms	

Rhino: Transport (May carry 2 Space Marine Tactical, Devastator, or Scout units)



SPACE MARINE ASSAULT

Type: Inf
Speed: 30cm **Armor:** 4+ **CC:** 3+ **FF:** 5+

Weapon	Range	Firepower	Notes
Bolters	(15cm)	Small Arms	
Chainswords	(Base)	Assault Weapon	

Assault: Jump Packs



SPACE MARINE TACTICAL

Type: Inf
Speed: 15cm **Armor:** 4+ **CC:** 4+ **FF:** 4+

Weapon	Range	Firepower	Notes
Bolters	(15cm)	Small Arms	
Missile Launcher	45cm	AP5+/AT6+	

Tactical: No Special

SPACE MARINE RHINO

Type: AV
Speed: 30cm **Armor:** 5+ **CC:** 6+ **FF:** 6+

Weapon	Range	Firepower	Notes
Storm Bolter	(15cm)	Small Arms	

Rhino: Transport (May carry 2 Space Marine Tactical, Devastator, or Scout units)



SPACE MARINE DEVASTATOR

Type: Inf
Speed: 15cm **Armor:** 4+ **CC:** 5+ **FF:** 3+

Weapon	Range	Firepower	Notes
2x Missile Launcher	45cm	AP5+/AT6+	

Devastator: No Special



SPACE MARINE RHINO

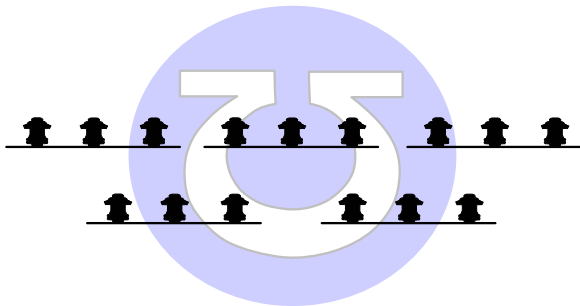
Type: AV
Speed: 30cm **Armor:** 5+ **CC:** 6+ **FF:** 6+

Weapon	Range	Firepower	Notes
Storm Bolter	(15cm)	Small Arms	

Rhino: Transport (May carry 2 Space Marine Tactical, Devastator, or Scout units)

SPACE MARINE BIKE FORMATION

A Space Marine Bike Formation consists of 5 Space Marine Bike units.



Upgrades Allowed: Commander, Attack Bike



200 Points



SPACE MARINE DREADNOUGHT

Add 1 or 2 Dreadnoughts to the formation.



50 Points Each



SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



SPACE MARINE RAZORBACKS

Replace any number of Rhinos with 1 or 2 Razorbacks each.



25 Points Each



SPACE MARINE VINDICATORS

Add 1 or 2 Vindicators to the formation.

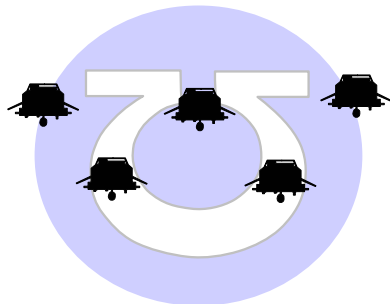


75 Points Each



SPACE MARINE LAND SPEEDER FORMATION

A Space Marine Land Speeder Formation consists of 5 Space Marine Land Speeders.



Upgrades Allowed: Commander, Tornado/Typhoon



200 Points



SPACE MARINE LAND SPEEDER TYPHOON/TORNADO

Replace any number of Land Speeders with 1 Land Speeder Typhoon or Tornado each.



25 Points/Typhoon
10 Points/Tornado



SPACE MARINE LAND RAIDERS

Add up to 4 Land Raiders.



100 Points Each



SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



SPACE MARINE ATTACK BIKE

Replace any number of Bike units with Attack Bikes.



FREE!



SPACE MARINE COMMANDER

Type: Character

Speed: n/a Armor: n/a CC: n/a FF: n/a

Weapon	Range	Firepower	Notes
Power Weapon	(Base)	Assault Weapons	MW, Extra Attack (+1)
Smite	(15cm)	Small Arms	MW, Extra Attack (+1)

Captain: Leader, Invulnerable Save, Commander**Librarian:** Leader, Invulnerable Save, Smite**Chaplain:** Leader, Invulnerable Save, Inspiring**SPACE MARINE VINDICATOR**

Type: AV

Speed: 20cm Armor: 4+ CC: 6+ FF: 4+

Weapon	Range	Firepower	Notes
Demolisher	30cm	AP3+/AT4+	Ignore Cover

Vindicator: No Special**SPACE MARINE LAND RAIDER**

Type: AV

Speed: 25cm Armor: 4+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
2x Twin Lascannon	45cm	AT4+	
Twin Hvy Bolter	30cm	AP4+	

Land Raider: Reinforced Armor, Thick Rear Armor, Transport (May carry 1 Terminator unit or 2 Space Marine Tactical, Devastator, or Scout units.)**SPACE MARINE ATTACK BIKE**

Type: LV

Speed: 30cm Armor: 4+ CC: 5+ FF: 4+

Weapon	Range	Firepower	Notes
Heavy Bolter	30cm	AP5+	

Attack Bike: No Special**SPACE MARINE DREADNOUGHT**

Type: AV

Speed: 15cm Armor: 4+ CC: 4+ FF: 4+

Weapon	Range	Firepower	Notes
Missile Launcher	45cm	AP5+ / AT6+	
Twin Lascannon	45cm	AT4+	
OR			
Power Fist	(Base)	Assault Weapon	MW, Extra Attacks (+1)
Assault Cannon	30cm	AP5+ / AT5+	

Dreadnought: Walker**SPACE MARINE RAZORBACK**

Type: AV

Speed: 30cm Armor: 5+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Twin Hvy Bolter	30cm	AP4+	
OR			
Twin Lascannon	45cm	AT4+	

Razorback: Transport (may carry 1 Space Marine Tactical, Devastator, or Scout unit)**SPACE MARINE BIKE**

Type: Inf

Speed: 35cm Armor: 4+ CC: 3+ FF: 4+

Weapon	Range	Firepower	Notes
Bolters	(15cm)	Small Arms	
Chainswords	(Base)	Assault Weapons	

Bike: Mounted**SPACE MARINE LAND SPEEDER**

Type: LV

Speed: 35cm Armor: 4+ CC: 6+ FF: 5+

TORNADO			
Weapon	Range	Firepower	Notes
Assault Cannon	30cm	AP5+ / AT5+	
Heavy Bolter	30cm	AP5+	
TYPHOON			
Weapon	Range	Firepower	Notes
Twin Typhoon Missile	45cm	AP3+ / AT5+	
Heavy Bolter	30cm	AP5+	

Land Speeder: Skimmer, Scout**SPACE MARINE LAND SPEEDER**

Type: LV

Speed: 35cm Armor: 4+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Multi-Melta	15cm	MW5+ and Small Arms	MW

Land Speeder: Skimmer, Scout. The Multi-melta can shoot and be used to confer the macro-weapon ability to the unit's firefight value.**SPACE MARINE COMMANDER**

Type: Character

Speed: n/a Armor: n/a CC: n/a FF: n/a

Weapon	Range	Firepower	Notes
Power Weapon	(Base)	Assault Weapons	MW, Extra Attack (+1)
Smite	(15cm)	Small Arms	MW, Extra Attack (+1)

Captain: Leader, Invulnerable Save, Commander**Librarian:** Leader, Invulnerable Save, Smite**Chaplain:** Leader, Invulnerable Save, Inspiring