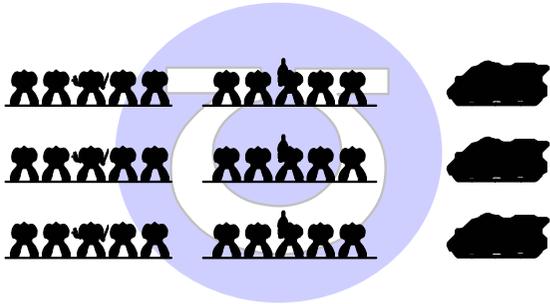


SPACE MARINE TACTICAL FORMATION

A Space Marine Tactical Formation consists of 6 Space Marine Tactical units and Transport.



Upgrades Allowed: Commander, Dreadnought, Razorbacks, Hunter, Vindicator

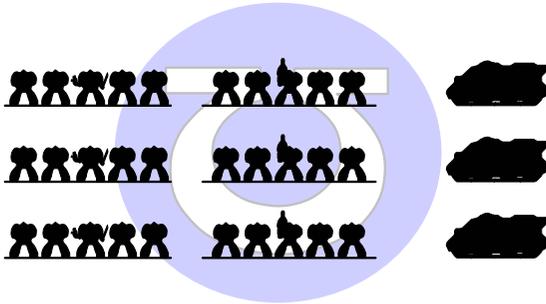


300 Points



SPACE MARINE TACTICAL FORMATION

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Upgrades Allowed: Commander, Dreadnought, Razorbacks, Hunter, Vindicator

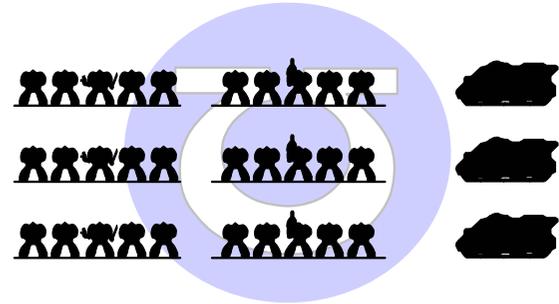


300 Points



SPACE MARINE TACTICAL FORMATION

A Space Marine Tactical Formation consists of 6 Space Marine Tactical units and Transport.



Upgrades Allowed: Commander, Dreadnought, Razorbacks, Hunter, Vindicator



300 Points



SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



SPACE MARINE HUNTER

Add 1 Hunter to the Formation.



75 Points



SPACE MARINE HUNTER

Add 1 Hunter to the Formation.



75 Points



SPACE MARINE HUNTER

Add 1 Hunter to the Formation.



75 Points



SPACE MARINE TACTICAL

Type: Inf	Speed: 15cm	Armor: 4+	CC: 4+	FF: 4+
Weapon	Range	Firepower	Notes	
Bolters	(15cm)	Small Arms		
Missile Launcher	45cm	AP5+/AT6+		

Tactical: *No Special***SPACE MARINE RHINO**

Type: AV	Speed: 30cm	Armor: 5+	CC: 6+	FF: 6+
Weapon	Range	Firepower	Notes	
Storm Bolter	(15cm)	Small Arms		

Rhino: *Transport (May carry 2 Space Marine Tactical, Devastator, or Scout units)*

**SPACE MARINE TACTICAL**

Type: Inf	Speed: 15cm	Armor: 4+	CC: 4+	FF: 4+
Weapon	Range	Firepower	Notes	
Bolters	(15cm)	Small Arms		
Missile Launcher	45cm	AP5+/AT6+		

Tactical: *No Special***SPACE MARINE RHINO**

Type: AV	Speed: 30cm	Armor: 5+	CC: 6+	FF: 6+
Weapon	Range	Firepower	Notes	
Storm Bolter	(15cm)	Small Arms		

Rhino: *Transport (May carry 2 Space Marine Tactical, Devastator, or Scout units)*

**SPACE MARINE TACTICAL**

Type: Inf	Speed: 15cm	Armor: 4+	CC: 4+	FF: 4+
Weapon	Range	Firepower	Notes	
Bolters	(15cm)	Small Arms		
Missile Launcher	45cm	AP5+/AT6+		

Tactical: *No Special***SPACE MARINE RHINO**

Type: AV	Speed: 30cm	Armor: 5+	CC: 6+	FF: 6+
Weapon	Range	Firepower	Notes	
Storm Bolter	(15cm)	Small Arms		

Rhino: *Transport (May carry 2 Space Marine Tactical, Devastator, or Scout units)*

**SPACE MARINE COMMANDER**

Type: Character	Speed: n/a	Armor: n/a	CC: n/a	FF: n/a
Weapon	Range	Firepower	Notes	
Power Weapon	(Base)	Assault Weapons	MW, Extra Attack (+1)	
Smite	(15cm)	Small Arms	MW, Extra Attack (+1)	

Captain: *Leader, Invulnerable Save, Commander*
Librarian: *Leader, Invulnerable Save, Smite*
Chaplain: *Leader, Invulnerable Save, Inspiring*

**SPACE MARINE COMMANDER**

Type: Character	Speed: n/a	Armor: n/a	CC: n/a	FF: n/a
Weapon	Range	Firepower	Notes	
Power Weapon	(Base)	Assault Weapons	MW, Extra Attack (+1)	
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Librarian: *Leader, Invulnerable Save, Smite*
Chaplain: *Leader, Invulnerable Save, Inspiring*

**SPACE MARINE HUNTER**

Type: AV	Speed: 30cm	Armor: 5+	CC: 6+	FF: 5+
Weapon	Range	Firepower	Notes	
Hunter-killer	60cm	AT4+/AA4+		

Hunter: *No Special*

**SPACE MARINE HUNTER**

Type: AV	Speed: 30cm	Armor: 5+	CC: 6+	FF: 5+
Weapon	Range	Firepower	Notes	
Hunter-killer	60cm	AT4+/AA4+		

Hunter: *No Special*

**SPACE MARINE HUNTER**

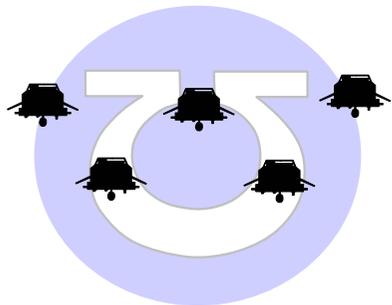
Type: AV	Speed: 30cm	Armor: 5+	CC: 6+	FF: 5+
Weapon	Range	Firepower	Notes	
Hunter-killer	60cm	AT4+/AA4+		

Hunter: *No Special*



SPACE MARINE LAND SPEEDER FORMATION

A Space Marine Land Speeder Formation consists of 5 Space Marine Land Speeders.



Upgrades Allowed: Commander, Tornado/Typhoon

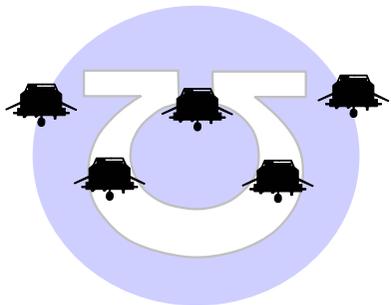


200 Points



SPACE MARINE LAND SPEEDER FORMATION

A Space Marine Land Speeder Formation consists of 5 Space Marine Land Speeders.



Upgrades Allowed: Commander, Tornado/Typhoon



200 Points



SPACE MARINE LAND SPEEDER TYPHOON/TORNADO

Replace any number of Land Speeders with 1 Land Speeder Typhoon or Tornado each.



**25 Points/Typhoon
10 Points/Tornado**



SPACE MARINE LAND SPEEDER TYPHOON/TORNADO

Replace any number of Land Speeders with 1 Land Speeder Typhoon or Tornado each.

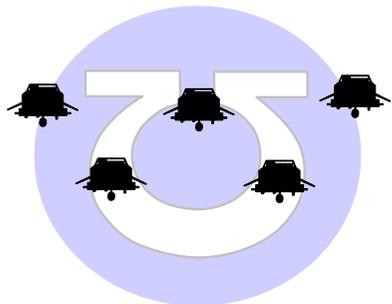


**25 Points/Typhoon
10 Points/Tornado**



SPACE MARINE LAND SPEEDER FORMATION

A Space Marine Land Speeder Formation consists of 5 Space Marine Land Speeders.



Upgrades Allowed: Commander, Tornado/Typhoon

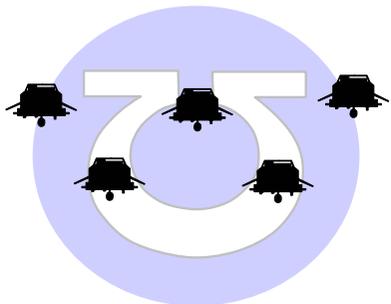


200 Points



SPACE MARINE LAND SPEEDER FORMATION

A Space Marine Land Speeder Formation consists of 5 Space Marine Land Speeders.



Upgrades Allowed: Commander, Tornado/Typhoon



200 Points



SPACE MARINE LAND SPEEDER TYPHOON/TORNADO

Replace any number of Land Speeders with 1 Land Speeder Typhoon or Tornado each.



**25 Points/Typhoon
10 Points/Tornado**



SPACE MARINE LAND SPEEDER TYPHOON/TORNADO

Replace any number of Land Speeders with 1 Land Speeder Typhoon or Tornado each.



**25 Points/Typhoon
10 Points/Tornado**



SPACE MARINE LAND SPEEDER

Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

TORNADO

Weapon	Range	Firepower	Notes
Assault Cannon	30cm	AP5+/AT5+	
Heavy Bolter	30cm	AP5+	

TYPHOON

Weapon	Range	Firepower	Notes
Twin Typhoon Missile	45cm	AP3+/AT5+	
Heavy Bolter	30cm	AP5+	

Land Speeder: *Skimmer, Scout*

**SPACE MARINE LAND SPEEDER**

Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

TORNADO

Weapon	Range	Firepower	Notes
Assault Cannon	30cm	AP5+/AT5+	
Heavy Bolter	30cm	AP5+	

TYPHOON

Weapon	Range	Firepower	Notes
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Heavy Bolter	30cm	AP5+	

Land Speeder: *Skimmer, Scout*

**SPACE MARINE LAND SPEEDER**

Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

TORNADO

Weapon	Range	Firepower	Notes
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Heavy Bolter	30cm	AP5+	

TYPHOON

Weapon	Range	Firepower	Notes
Twin Typhoon Missile	45cm	AP3+/AT5+	
Heavy Bolter	30cm	AP5+	

Land Speeder: *Skimmer, Scout*

**SPACE MARINE LAND SPEEDER**

Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

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Weapon	Range	Firepower	Notes
Assault Cannon	30cm	AP5+/AT5+	
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TYPHOON

Weapon	Range	Firepower	Notes
Twin Typhoon Missile	45cm	AP3+/AT5+	
Heavy Bolter	30cm	AP5+	

Land Speeder: *Skimmer, Scout*

**SPACE MARINE LAND SPEEDER**

Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

Weapon	Range	Firepower	Notes
Multi-Melta	15cm	MW5+ and Small Arms	MW

Land Speeder: *Skimmer, Scout. The Multi-melta can shoot and be used to confer the macro-weapon ability to the unit's firefight value.*

**SPACE MARINE LAND SPEEDER**

Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

Weapon	Range	Firepower	Notes
Multi-Melta	15cm	MW5+ and Small Arms	MW

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Type: LV
Speed: 35cm **Armor:** 4+ **CC:** 6+ **FF:** 5+

Weapon	Range	Firepower	Notes
Multi-Melta	15cm	MW5+ and Small Arms	MW

Land Speeder: *Skimmer, Scout. The Multi-melta can shoot and be used to confer the macro-weapon ability to the unit's firefight value.*



SPACE MARINE DREADNOUGHT

Add 1 or 2 Dreadnoughts to the formation.



50 Points Each



SPACE MARINE RAZORBACKS

Replace any number of Rhinos with 1 or 2 Razorbacks each.



25 Points Each



SPACE MARINE VINDICATORS

Add 1 or 2 Vindicators to the formation.



75 Points Each



SPACE MARINE DREADNOUGHT

Add 1 or 2 Dreadnoughts to the formation.

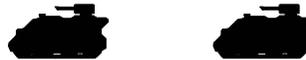


50 Points Each



SPACE MARINE RAZORBACKS

Replace any number of Rhinos with 1 or 2 Razorbacks each.



25 Points Each



SPACE MARINE VINDICATORS

Add 1 or 2 Vindicators to the formation.

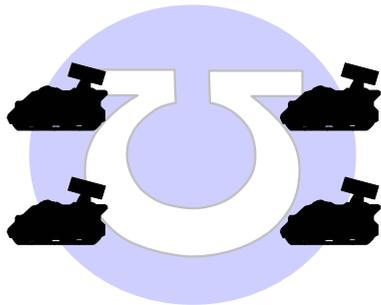


75 Points Each



SPACE MARINE WHIRLWIND FORMATION

A Space Marine Whirlwind Formation consists of 4 Space Marine Whirlwinds.



Upgrades Allowed: Commander, Hunter

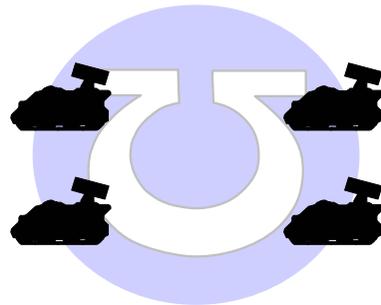


300 Points



SPACE MARINE WHIRLWIND FORMATION

A Space Marine Whirlwind Formation consists of 4 Space Marine Whirlwinds.



Upgrades Allowed: Commander, Hunter

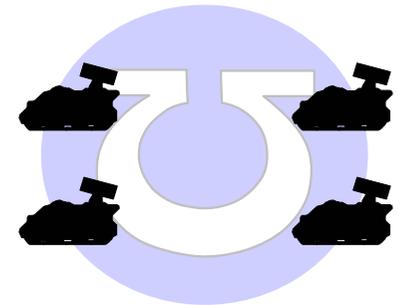


300 Points



SPACE MARINE WHIRLWIND FORMATION

A Space Marine Whirlwind Formation consists of 4 Space Marine Whirlwinds.



Upgrades Allowed: Commander, Hunter



300 Points



SPACE MARINE VINDICATOR

Type: AV
 Speed: 20cm Armor: 4+ CC: 6+ FF: 4+

Weapon	Range	Firepower	Notes
Demolisher	30cm	AP3+/AT4+	Ignore Cover

Vindicator: *No Special*

**SPACE MARINE VINDICATOR**

Type: AV
 Speed: 20cm Armor: 4+ CC: 6+ FF: 4+

Weapon	Range	Firepower	Notes
Demolisher	30cm	AP3+/AT4+	Ignore Cover

Vindicator: *No Special*

**SPACE MARINE RAZORBACK**

Type: AV
 Speed: 30cm Armor: 5+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Twin Hvy Bolter	30cm	AP4+	

OR
 Twin Lascannon 45cm AT4+

Razorback: *Transport (may carry 1 Space Marine Tactical, Devastator, or Scout unit)*

**SPACE MARINE RAZORBACK**

Type: AV
 Speed: 30cm Armor: 5+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Twin Hvy Bolter	30cm	AP4+	

OR
 Twin Lascannon 45cm AT4+

Razorback: *Transport (may carry 1 Space Marine Tactical, Devastator, or Scout unit)*

**SPACE MARINE DREADNOUGHT**

Type: AV
 Speed: 15cm Armor: 4+ CC: 4+ FF: 4+

Weapon	Range	Firepower	Notes
Missile Launcher	45cm	AP5+/AT6+	

OR
 Twin Lascannon 45cm AT4+

Power Fist (Base) Assault Weapon MW, Extra Attacks (+1)
 Assault Cannon 30cm AP5+/AT5+

Dreadnought: *Walker*

**SPACE MARINE DREADNOUGHT**

Type: AV
 Speed: 15cm Armor: 4+ CC: 4+ FF: 4+

Weapon	Range	Firepower	Notes
Missile Launcher	45cm	AP5+/AT6+	

OR
 Twin Lascannon 45cm AT4+

Power Fist (Base) Assault Weapon MW, Extra Attacks (+1)
 Assault Cannon 30cm AP5+/AT5+

Dreadnought: *Walker*

**SPACE MARINE WHIRLWIND**

Type: AV
 Speed: 30cm Armor: 5+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Whirlwind	45cm	1BP	Indirect Fire

Whirlwind: *No Special*

**SPACE MARINE WHIRLWIND**

Type: AV
 Speed: 30cm Armor: 5+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Whirlwind	45cm	1BP	Indirect Fire

Whirlwind: *No Special*

**SPACE MARINE WHIRLWIND**

Type: AV
 Speed: 30cm Armor: 5+ CC: 6+ FF: 5+

Weapon	Range	Firepower	Notes
Whirlwind	45cm	1BP	Indirect Fire

Whirlwind: *No Special*

