

Major Moriaus Jaxon grew up as a Progena in the Schola Progenium located on the Shrine World of Harper's Point. There, Jaxon gained the reputation of being a wayward rebel and was often found in the Schola's many discipline halls feeling the bite of a Drill Abbot's electro baton. Even though Jaxon was constantly in trouble, the Drill Abbots recognised in him a great ability to lead. In his formative years Jaxon was a small lad, in fact many students of his stature would often be bullied – something the Drill Abbots would encourage as this showed strong character in the bullies, and the victims would either overcome the adversity, becoming stronger from the experience, or emotionally break and were therefore weak and unfit to lead. Jaxon however was never bullied, in fact what he lacked in physical presence he more

than made up for in strength of will and leadership, to such a degree that the bullies worked for him. The Drill Abbots were aware of Jaxon's commanding role among the other Progena and recognised in him the potential for a great commander. All that was needed was a lot more discipline.

When Jaxon reached adulthood he was sent to serve as a lieutenant for the 76th Thacian Gunners. Young lieutenants fresh from the Schola Progenium joining and expecting to command veteran regiments such as the 76th Thacians have a history of struggling to lead and gain the respect of such grizzled veterans. However, just like in the Schola, Jaxon had secured the respect of the Guardsmen within the first few weeks of the campaign – many soldiers who had served for decades unflinchingly obeying the

young officer's orders without question. For another twelve years Jaxon led the 76th Thacian's eventually gaining promotion to Major.

During the re-taking of the Lost World of Bryce Jaxon's company was assigned to Colonel Kayter, a tall bald-headed man with a piercing gaze. Jaxon hated him from the moment he set eyes upon him. The loathing continued to grow as Kayter sent Jaxon and the 76th on a series of inconsequential and suicidal missions. Casualties were heavy but were soon replenished with recruits supplied by Kayter. After a mere six months over half of the 76th was now made up of Kayter's recruits. Jaxon had lost a lot of close friends and good men in the last six months, his anger at Kayter's inept command began to rise. What's more the recruits were adequate at best, they did not mix with other members of the regiment and they all seemed to carry the same racial characteristic of being bald. With suspicion mounting Jaxon left the field accompanied by his most trusted men, to report back to the campaign headquarters and confront Kayter.

Jaxon had constantly been in the field for three months and so it was his first visit to headquarters in a while. The first noticeable thing was that a considerable change in the décor had occurred. The prominent Imperial eagle had been replaced with inscriptions declaring love for the all-father. The personnel



Major Jaxon

at headquarters again were all bald and eyed Jaxon and his retinue with the utmost suspicion. Jaxon knew there was something wrong but undaunted continued to the rather opulent office of Kayter.

The walls of the office were covered with thick purple drapes and the desk and other furniture were ornately carved. As soon as Jaxon and his squad entered the large office all pretence that Kayter still served the Emperor was dropped. Two insidious alien Genestealers emerged from behind the drapes and charged. Jaxon had ordered the squad to have fully loaded and ready weapons before they entered the building and so when the Stealers launched themselves across the room they were quickly shot down. Jaxon ordered the door to the office closed and blocked and a firefight ensued in the spacious office between Kayter and his attendants, and Jaxon's men. Once again Jaxon's leadership and the veterans of the 76th Thacians won through. Jaxon killing Kayter with a satisfying las

shot through the head. By this time the office door was being assaulted from the other side, the unmistakable hiss of more genestealers could be heard as a claw punctured the heavy door. Jaxon moved his squad forward, going behind the drape in the far wall where they found the large, intimidating form of the Stealer Patriarch.

The Patriarch seemed lethargic, its psychic link had suddenly broken from its magus who was obviously Kayter. Before it could react the Patriarch was peppered with bolts of laser fire from Jaxon and his men and as its riddled corpse slid from its gilded throne the assault on the door stopped as members of the cult fled. With the building secured Jaxon immediately called for assistance. Imperial forces from off world fighting the Bryce campaign on neighbouring planets answered and set course. On world however Guard regiments had been inescapably tainted by the alien cult and internecine fighting broke out as cultists

fought Guardsmen loyal to the Imperium.

It was not long before the Inquisition came to investigate. Unfortunately for the still loyal Guardsmen the order of Exterminatus was declared on the planet, the alien taint judged to have grown too great. Inquisitor Vorne was in charge of the investigation and like the Drill Abbots from many years before recognised Jaxon for what he was. After hours of psychotherapy and strenuous interrogation Vorne was sufficiently happy that Jaxon remained loyal and free from alien influence. Jaxon's trusted squad were not exempted from the order of Exterminatus but there was little Jaxon could do, Vorne made it clear that Jaxon was the only exception. Over the years since Jaxon joined Vorne's retinue this has been a major source of contention between the two. Jaxon's men had been sentenced to death and it had been his wish to die with them. Vorne argues that he has a lot more to offer the Imperium and it would have been disloyal of him to die that day.

Major Jaxon is Right Handed

Equipment: Laspistol (Thacian Pattern, standard Laspistol profile except Damage 3D6), Flak Armour, Comm-Link (see below), Motion Tracker.

Special Abilities: Heroic, Leader.

	WS	BS	S	T	I	Wp	Sg	Nv	Ld
Major Jaxon	67	81	57	60	57	69	84	74	91

NEW EQUIPMENT – COMM-LINK

The comm-link allows a character to communicate with other members of his party no matter where they are on the table as long as they also carry a comm-link. This allows characters to be *aware* of anything the other characters with comm-links are *aware* of and vice-versa. For more information on *awareness* see page 52 of the Inquisitor rulebook.